

2013.2 LINUX System Programming Assignment
Project 3 : MiniShell 2 Implementation (Due : Dec. 9th, 11:59pm)

- **System** : LINUX or CYGWIN
- **Language** : C or C++
- **Submission** : File Upload (source codes including Makefile and README.txt) through eClass
- **What to submit ?**
 - Source code
 - Create at least three .c or .cpp source files, and add "Makefile"
 - README.txt : describe compilation environment (cygwin? or Ubuntu?) and how to execute
 - Make a directory whose name should be exactly your student_id# and put all source files and Makefile into the directory.
 - use tar and gzip command to compress the above directory and generate .tar.gz file
(example) tar cvf 20113051.tar dir_name
gzip 20113051.tar (.gz file은 gzip -d 로 압축을 풀 수 있음)
 - Submit the .tar.gz file to eClass page
- **Execution**
 - After compilation with make, MiniShell.exe should be created.
 - Execute MiniShell in a LINUX(ubuntu) or CYGWIN shell prompt.
 - MiniShell should print a shell prompt line and wait for a user input.
 - When user input is received, MiniShell interpret and process the input.
 - While MiniShell is running, it should not be killed abnormally.

● **기능** : Project 1에서 구현한 shell에서 아래의 내용을 추가하여 제출.

(1) background process : &

- you may use the function waitpid(pid, status, options)
(example) /home/bongbong/os> sleep 5 &
- built-in command "job" should also be implemented
(example) /home/bongbong/os> sleep 5 &
/home/bongbong/os> sleep 3 &
/home/bongbong/os> sleep 7 &
~~/home/bongbong/os> sleep 9 &~~
[Ctrl-Z pressed]
/home/bongbong/os> jobs
[1] Done sleep 5
[2] Done sleep 3
[3] Running sleep 7
~~[4] Stopped sleep 9~~
- the built-in command "jobs" should be executed just like UNIX "jobs".
If a job is finished, "Done" should be displayed once.
If a job is running, "Running" should be displayed.
~~If a job is stopped using Ctrl-Z, "Stopped" should be displayed.~~
- build-in command "kill" should be implemented too.
use a function "kill(pid, SIGKILL)".
(example) /home/bongbong/os> jobs
[1] Done sleep 5
[2] Running sleep 3
[3] Running sleep 7
/home/bongbong/os> kill %3
[3] Terminated sleep 7

(2) Signals

- MiniShell should not be killed unless a user commands to quit the MiniShell.
- Ctrl-C should kill currently running command. However, Ctrl-C should not kill MiniShell.
- ~~Ctrl-Z should stop currently running command.~~
- When a background job is done, MiniShell should display that.

```
(example) /home/bongbong/os> sleep 2 &
/home/bongbong/os>
[1]+  Done                sleep 2
/home/bongbong/os> _
```

```
(example) /home/bongbong/os> sleep 100
{Ctrl-Z pressed}
/home/bongbong/os> sleep 200 &
/home/bongbong/os> jobs
[1] Stopped                sleep 100
[2] Running                sleep 200
/home/bongbong/os> _
```

(3) pipe , redirection

- you may use the function dup2

```
(example1) /home/bongbong/os> cat code.c | wc
```

after execution, the standard output of "cat code.c" is put into the standard input of "wc"

```
(example2) /home/bongbong/os> cat code.c > output.txt
```

after execution, the standard output of "cat code.c" is written into output.txt file

bonus points => (example3) /home/bongbong/os> cat code.c | grep printf | wc > output.txt

multiple pipes and redirection

===== < Project 1 사항 > =====

(1) Basic execution of commands.

- MiniShell should receive a user input in a command line and execute the command. After the execution, MiniShell should wait for another input.
- To implement this, you should use fork & exec system call.

You must not use the function "system"

- support multiple commands using ";"
- For wrong input command, your shell should display appropriate error messages.

```
(example) /home/bongbong/os> ls -l ; whoami ; cat a.txt
```

(2) Prompt : MiniShell should print current directory path in a prompt

- you may use the function getcwd

```
(example) /home/bongbong/os> _
```

(3) Implementation of other built-in commands

- cd : change current directory , ~ : home directory processing

```
(example) /home/bongbong> cd os
/home/bongbong/os> _
/home/bongbong/os> cd ~bongbong
/home/bongbong> _
```

- exit : quit MiniShell
- alias : (example) /home/bongbong> alias dir ls -alF
- echo : print

(4) Wildcard processing (*,?)

- * : zero or more arbitrary characters

- ? : one arbitrary character

```
(example) /home/bongbong> ls *.c  
a.c  b.c  code.c
```

(5) Shell variables and Environment Variables

- handling environment variables

```
(example) /home/bongbong> echo $USER  
bongbong  
/home/bongbong> setenv USER bssohn  
/home/bongbong> echo $USER  
bssohn
```

- handling shell variables

```
(example) /home/bongbong> set x = hello  
(example) /home/bongbong> echo $x  
hello
```

(6) Double Quotes, Single Quotes, and Backslash

- " " : double quotes remove the special interpretation of most metacharacters (e.g. <, >, |, *, ?, ...))

The exceptions are the dollar sign (\$) in front of a variable name.

```
(example) /home/bongbong> find . -name "*.c" -print
```

- ' ' : single quotes operate like double quotes, but their effect is stronger.

Any enclosed metacharacters are treated as literal characters.

```
(example) /home/bongbong> set x = hello  
/home/bongbong> echo "< > $x *.c &"  
< > hello *.c &  
/home/bongbong> echo '< > $x "y" ? &'  
< > $x "y" ? &
```

- \ (backslash) : converts special character into literal character

```
(example) /home/bongbong> find . -name \W*.c -print
```

※ meta-character : UNIX 셸에서 특수한 의미를 갖는 문자 (예: \$, *, ?, [], ~, !, :, &, |, <, >, &, % 등)

* you may assume that each component of a command is separated by one or more spaces.

```
(example) ls -l;cat a.txt (X) ls -l ; cat a.txt
```